LANCER INVITE 2016

Saturday, September 10 Brookfield Central School

Gyms Open Coaches Meeting Pool Play Begins 7:30 am 8:00 am (PE Classroom) 8:30 am

I hope your season is off to a good start and would like to thank everyone for participating in this year's Lancer Invite. Please plan to arrive on site in time for the 8am coaches meeting. Pool play will begin promptly at 8:30 am; please bring your own balls for warm-ups.

POOL ASSIGNMENTS

POOL A - Main Gym	POOL B - Main Gym	POOL C - Aux Gym	POOL D - Aux Gym
(Ct. #1)	(Ct. #2)	(Ct. #3)	(Ct. #4)
1. DSHA	1. Menomonee Falls	1. Neenah	1. Westosha Central
Brookfield Central	2. Greendale	2. Mukwonago	2. Appleton North
3. Waterloo	3. East Troy	3. Nicolet	Brookfield East
4. Oshkosh West	4. West Bend West	4. Hamilton Sussex	4. Greenfield

This year's tournament features a 16-team field. All pool play matches will be 2 out of 3 to 25 points, with the 3rd game being played to 15 - only if necessary. No cap on any game. The first two rounds will have full 20 minute warm-up; all remaining rounds will be 4-4 (serve within your 4 minutes).

Upon completion of pool play, the 1st and 2nd place teams in each pool will advance to the single elimination GOLD DIVISION PLAYOFFS (Main Gym), while the 3rd and 4th place teams in each pool will advance to the single elimination SILVER DIVISION PLAYOFFS (Aux Gym). Playoff matches are best 2-3 games to 25 (No point cap) with a deciding game three to 15 (no point cap) only if necessary. <u>Please note the tiebreaker procedures on page 2</u>.

Please have your team eat when they are not scheduled to work/play, as there will only be a brief (20 minutes max.) break after pool play to allow the officials a chance to eat and teams to travel to the appropriate location for playoffs. Concessions will be available on site; lunch will be provided for coaches and officials.

Up and down officials will be provided on all courts for the entire tournament. Teams will be asked to provide a work crew consisting of two scorekeepers, a libero tracker, and two line judges when scheduled to referee during pool play and the playoffs. Please be sure to check the work schedule upon elimination as you may be required to line judge/scorekeep the next match.

If you have any questions, please email me at spiessvb@hotmail.com, or call me at 262-751-9369. Have a safe trip and we are looking forward to a great tournament!

Thanks, Scott Spiess, Amanda Delgadillo, Holly Vogelsang, Caroline Langer Brookfield Central Coaching Staff

POOL PLAY SCHEDULE (4 Pools of 4 teams)

Round 1	1-3	2 (Work Crew - 2 line judges, 2 scorekeepers, 1 libero tracker)
Round 2	2-4	1
Round 3	1-4	3
Round 4	2-3	1
Round 5	3-4	2
Round 6	1-2	4

TOURANMENT FORMAT

Pool Play Matches are 2 out of 3 games to 25 (no cap). 3rd game to 15, only if necessary. (no cap) Playoff Matches are best 2-3 games to 25 (No cap), with a deciding third game to 15 (no cap) and played only if necessary.

Warm-ups for Pool Play Rounds #1 and 2 Warm-ups for all other rounds Full 20 minute warm-up

4-4 or shorter if agreed upon by both teams

The "Geographically Closest" team is designated as the home team

Each team will be guaranteed 8 games (6 in pool play, 2 in playoffs)

First and Second Place teams advance to the GOLD DIVISION PLAYOFFS @ Brookfield Central (Main Gym) Third and Fourth Place teams advance to the SILVER DIVISION PLAYOFFS @ Brookfield Central (Aux Gym)

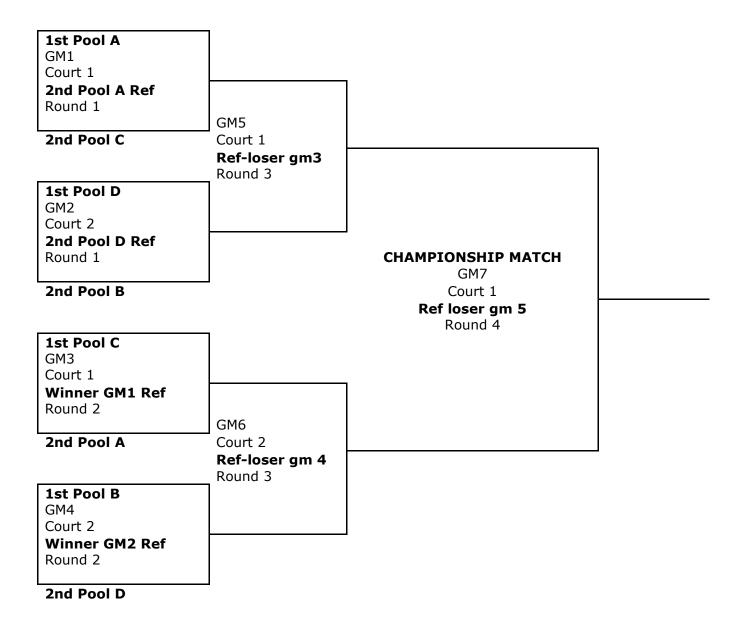
TIEBREAKERS

- 1. Overall Match Record
- 2. Head to Head Match Record
- 3. Game Percentage (games won/total games played)
- 4. Point Percentage (points scored/points opponents scored)
- 5. Coin Flip

In the case of a three way tie, no team will be eliminated from the championship playoffs based on point percentage. In a three-way tie, the teams will be seeded #1-3 based on point percentage, with the #1 seed advancing to the championship playoffs. Teams seeded #2 and #3 will play one 15-point game (no cap) with the winner advancing to the championship playoffs. The losing team will advance to the consolation playoffs.

2016 LANCER INVITE CHAMPIONSHIP PLAYOFFS @ Brookfield Central

All matches best 2-3 games to 25 (No cap). Game 3 to 15 (No cap) if necessary.



2016 LANCER INVITE CONSOLATION PLAYOFFS @ Brookfield Central

All matches best 2-3 games to 25 (No cap). Game 3 to 15 (No cap) if necessary.

